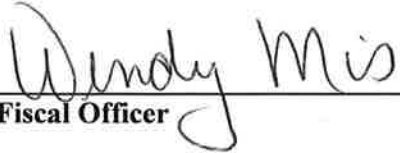


Accounts Payable Voucher Register #R 22-4B

	04/04/22	\$	-
MUNSTER REDEVELOPMENT COMMISSION	04/04/22	\$	501.00
TOTAL VOUCHERS CONFIRMED	04/04/22	\$	501.00

I hereby certify that each of the above listed vouchers and the invoices or bills attached thereto, are true and correct and I have audited same in accordance with IC 5-11-10-1.6.

April 4, 2022


Fiscal Officer

(IC 5-11-10-2 permits the governing body to sign the Accounts Payable Voucher Register in lieu of signing each claim the governing body is allowing.)

We have examined the vouchers listed on the foregoing Accounts Payable Voucher Register, Consisting of 4 pages, and except for the vouchers not allowed as shown on the Register, such vouchers are allowed in the amount of \$ 501.00

Approved and confirmed by the Redevelopment Commission of the Town of Munster, Lake County Indiana, this 4th day of April, 2022 by a vote of _____ in favor and _____ opposed

Chuck Gardiner, President

ATTEST:

Wendy Mis, Executive Secretary

FUND SUMMARY - APRIL 4, 2022

FUND	DESCRIPTON	AMOUNT
406	REDEVELOPMENT OPERATING	\$ 501.00
REPORT TOTAL		\$ 501.00

03/31/2022 03:43 PM

User: dwalen

DB: Munster

INVOICE GL DISTRIBUTION REPORT FOR TOWN OF MUNSTER

EXP CHECK RUN DATES 04/04/2022 - 04/04/2022

BOTH JOURNALIZED AND UNJOURNALIZED

OPEN

Page: 1/2

GL Number	Invoice Line Desc	Vendor	Invoice Description	Amount	Check #
<hr/>					
Fund 406 REDEVELOPMENT OPERATING					
Dept 101-0100 TOWN COUNCIL					
406-101-0100-63908000	MEMBERSHIP DUES/MEET EXP	NATIONAL LEAGUE OF CITIE	MEMBERSHIP DUES 3/1/2022 - 2/28/2023	501.00	
		Total For Dept 101-0100 TOWN COUNCIL		501.00	
		Total For Fund 406 REDEVELOPMENT OPERATING		501.00	

03/31/2022 03:43 PM
User: dwalen
DB: Munster

INVOICE GL DISTRIBUTION REPORT FOR TOWN OF MUNSTER
EXP CHECK RUN DATES 04/04/2022 - 04/04/2022
BOTH JOURNALIZED AND UNJOURNALIZED
OPEN

Page: 2/2

GL Number	Invoice Line Desc	Vendor	Invoice Description	Amount	Check #
Fund Totals:					
Fund 406 REDEVELOPMENT				501.00	
Total For All Funds:				<u>501.00</u>	